

Problem:

Find a unit speed parameterization of the circle defined by intersecting the unit sphere with the plane  $x + y + z = 1$

Solution. We are given a hint: the intersection is a circle.

Start by thinking about the the unit circle in the xy plane. It is parameterized as  $\gamma(t) = \cos t \mathbf{e}_1 + \sin(t) \mathbf{e}_2$  where  $\mathbf{e}_1, \mathbf{e}_2$  are the standard  $\mathbf{i}, \mathbf{j}$ , or indeed ANY orthonormal basis for the xy plane. Routine generalization and a bit of thought now show us how to parameterize any circle, anywhere in space. We will need to know its center,  $\mathbf{c}$ , its radius,  $r$  and the plane  $P$  on which it sits. Since  $P$  must contain the center  $\mathbf{c}$  we can view  $P$  as the translate of a plane  $V$  through the origin ( a two-dimensional linear subspace) by  $\mathbf{c}$ : thus:  $P = \mathbf{c} + V$ . To get the parameterization we will need to find an orthonormal [o.n.] basis  $\mathbf{e}_1, \mathbf{e}_2$  for  $V$ . The given circle is then parameterized by

$$\gamma(t) = \mathbf{c} + r(\cos t \mathbf{e}_1 + \sin(t) \mathbf{e}_2) \quad (**)$$

Our case: we are given  $P$  which is  $x + y + z = 1$ . Clearly  $V$  is given by  $x + y + z = 0$ . We must find  $\mathbf{c}$  and  $r$ . The normal vector to  $P$  is  $(1, 1, 1)$ . By symmetry, or by geometry, the center is  $\mathbf{c} = \lambda(1, 1, 1)$  where  $\lambda$  is the unique scale factor which places the point  $\mathbf{c}$  on the plane  $P$ . Thus  $3\lambda = 1$  and  $\lambda = (1/3)$ . The distance  $d$  of  $\mathbf{c}$  from the origin is  $d = |\mathbf{c}| = \sqrt{3\lambda^2} = 1/\sqrt{3}$ . To find the radius of the circle  $r$ , consider a random point  $\mathbf{q}$  on the circle. The points  $\mathbf{0}, \mathbf{c}, \mathbf{q}$  form a right triangle, with the line segment from  $\mathbf{0}$  to  $\mathbf{q}$  being the hypotenuse. But  $|\mathbf{q}| = 1$  since we know that  $\mathbf{q}$  lies on the unit sphere  $x^2 + y^2 + z^2 = 1$ . Upon applying Pythagoras to the right triangle we see that  $1^2 = d^2 + r^2$  so that  $r = \sqrt{2/3}$ .

It remains to find an o.n. basis  $\mathbf{e}_1, \mathbf{e}_2$  for the linear subspace  $V$  defined by  $x + y + z = 0$ . Choose any vector on the plane, say  $\mathbf{v} = (1, -1, 0)$ . To find a perpendicular to  $\mathbf{v}$  lying on the plane, make the guess  $\mathbf{w} = (1, 1, C)$  and plug in to the equation of the plane to get  $C = -2$ . Then  $\mathbf{v}, \mathbf{w}$  are orthogonal (= perpendicular) vectors lying on the plane  $V$ . To make them orthonormal (perpendicular and unit length) we need only normalize them:

$$\mathbf{e}_1 = (1/\sqrt{2})(1, -1, 0)$$

$$\mathbf{e}_2 = (1/\sqrt{6})(1, 1, -2)$$

Plugging in the values we have found for  $\mathbf{c}, r$  and  $\mathbf{e}_1, \mathbf{e}_2$  into (\*\*) will give a parameterization. But it will not be unit speed, indeed:  $|d\gamma(t)/dt| = r$ . So to make it unit speed, replace  $t$  occurring in the trig functions by  $t/r$ . Thus a unit speed parameterization of the circle is

$$\gamma(t) = (1/3, 1/3, 1/3) + \sqrt{2/3}[(1/\sqrt{2})(1, -1, 0) \cos(\sqrt{3/2}t) + (1/\sqrt{6})(1, 1, -2) \sin(\sqrt{3/2}t)].$$

(Other solutions are possible, simply by finding other o.n. basis  $\mathbf{e}_1, \mathbf{e}_2$  for  $V$ . )